

# Hypergraph Representations of Topological Model Mesh-Network IEEE 802.11

Sergii Harkusha, Olena Harkusha, Marina Ievdokymenko

**Abstract** - An approach to the use of hypergraphs for modeling multi-channel multi-radio mesh-networking standard IEEE 802.11, both at the stage of task channels allocation, and when analyzing the results of decisions. This, in turn, allowed for a fuller and describe in detail all the possible configurations of mesh-network as a whole and its individual elements are represented as nodes and edges of the hypergraph. Also acquires a new formalization of the problem of determining connectivity.

**Keywords** - multi-channel multi-radio mesh-networking, hypergraph, channels allocation.

## I. INTRODUCTION

One of the effective ways to improve the performance of mesh-network standard IEEE 802.11 is the use of multi-channel (MC) multi-radio (MR) mode. The productivity of MR-MC WMN IEEE 802.11 standard is largely depends on the mechanism of frequency channels (FC) allocation [1-3].

It should be noted that traditional approaches to the synthesis of structural models based on telecommunications networks mathematical apparatus of the theory of graphs. However, graph representation MR-MC WMN with her characteristic simplicity and clarity involuntarily "calls" the basic elements of the system being simulated. Thus in modeling MR-MC WMN is necessary to use more efficient, though perhaps more complex, ways of presenting the mesh-network using topological ideas. As such, approaches can be used mathematical apparatus of hypergraphs [4, 5].

## II. HYPERGRAPHS REPRESENTATION MULTICHANNEL MESH-NETWORKS

At the stage of allocation problem FC in MR-MC WMN each individual station is assigned a vertex hypergraph. By analogy, each individual transmission range (TR) is associated with an edge of the  $z_j \in Z$  hypergraph. Then the  $R$  predicate, being incidentors hypergraph  $H$  determines whether an  $i$ -th station zone of  $j$ -th stable reception. So in case  $i$ -th mesh-station

participates in the formation  $j$ -th TR, the predicate  $R(n_i, z_j)$  – the true, i.e. equal to one, otherwise  $R(n_i, z_j)$  – false, i.e. zero. As a result, the description of the MR-MC WMN can be performed using finite hypergraph  $H = (N, Z; R)$  consisting of a pair of sets of vertices  $N = \{n_i / i \in I\}$  and edges  $Z = \{z_j / j \in J\}$  with binary predicates  $R \Leftrightarrow R(n_i, z_j)$  defined for all  $n_i \in N$  and  $z_j \in Z$ . Based on this, the  $i$ -th station  $j$ -th belonging stable reception area determined incidence  $i$ -th tops  $j$ -th edge in the hypergraph  $H$  [4, 5].

Within hypergraphs describe uniquely manages to formalize rules for forming the transmission range matrix (TR-matrix), introduced in [1-3], using the incidence matrix of a hypergraph  $H$ .

$$A(H) \doteq \left\| a_{z_j, n_i} \right\|, \quad (1)$$

$$\text{where } a_{z_j, n_i} = \begin{cases} 1, & \text{if } i\text{-th station and included in the} \\ & j\text{-th TR, i.e predicate } R(n_i, z_j) = 1; \\ 0, & \text{otherwise, i.e. predicate } R(n_i, z_j) = 0. \end{cases}$$

In [1-3] solution of the problem is the calculation of the allocation of the FC boolean variable  $x_{n_i, k_t}$  characterizing the binding channel  $k_t \in K$  for the mesh-station  $n_i \in N$ , where  $K$  – the set of non-overlapping channels.

$$x_{n_i, k_t} = \begin{cases} 1, & \text{if } i\text{-th station selected} \\ & t\text{-th non-overlapping channels;} \\ 0, & \text{otherwise.} \end{cases} \quad (2)$$

As a result of solving the problem of the channels allocation made fixing  $t$ -th channel for  $i$ -th station owned by  $j$ -th TR. Thus predicate  $P(n_i, k_t, z_j)$  can be calculated from the expression:

$$P(n_i, k_t, z_j) = x_{n_i, k_t} R(n_i, z_j). \quad (3)$$

It should be noted that as a result of solving the problem of the channels allocation produced formation collision domains stations one TR, using a common channel. Therefore, each individual station  $n_i \in N$  is allocation to a vertex, and each collision domain  $d_u \in D$  edge of the hypergraph  $G(N, D; Q)$ . As a

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result, use of the  $i$ -th station in the formation of the  $u$ -th collision domain is defined by a predicate  $Q(n_i, d_u)$ . Predicate  $Q(n_i, d_u)$  in turn uniquely determined by the correspondence

$$Q(n_i, d_u) \Leftrightarrow P(n_i, k_t, z_j). \quad (4)$$

Thus, if the  $i$ -th station, which is part of  $j$ -th TR allocated  $t$ -th channel ( $P(n_i, k_t, z_j)=1$ ), the station participates in the formation of  $u$ -th collision domain predicate  $Q(n_i, d_u)=1$ . Otherwise, if  $i$ -th mesh-station is not included in the  $j$ -th TR or she is selected  $t$ -th non-overlapping channel ( $P(n_i, k_t, z_j)=0$ ), then the predicate  $Q(n_i, d_u)=0$ .

As an example, consider the MR-MC WMN, shown in Fig. 1, consisting of the eight stations are grouped into three TR. Said mesh-network corresponds to the hypergraph  $H=(N, Z; R)$  in Fig. 2, with the set of vertices  $N=\{n_1, n_2, \dots, n_8\}$ , the set of edges  $Z=\{z_1, z_2, z_3\}$  and a predicate  $R$  that determines membership of a particular station to any TR. For example the predicates  $R(n_1, z_1)$ ,  $R(n_2, z_1)$ ,  $R(n_3, z_1)$ ,  $R(n_3, z_2)$ ,  $R(n_4, z_1)$ ,  $R(n_4, z_2)$ ,  $R(n_4, z_3)$ ,  $R(n_5, z_2)$ ,  $R(n_6, z_1)$ ,  $R(n_6, z_3)$ ,  $R(n_7, z_3)$ ,  $R(n_8, z_3)$ , are the true, i.e.  $a_{z_j, n_i}=1$ , and in other cases, the predicates are false, i.e.  $a_{z_j, n_i}=0$ .

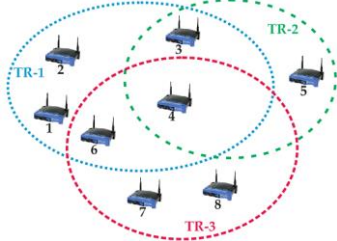


Fig. 1. One possible

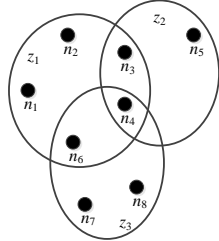


Fig. 2 Hypergraphs

representation mesh-network Mesh-network presented in Fig. 1 can be described by the following matrix of incidence (TR-matrix):

$$A(H) = \begin{bmatrix} 1 & 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 & 1 \end{bmatrix}.$$

As a result of solving the problem of the distribution of the three non-overlapping FC ( $K=\{k_1, k_2, k_3\}$ ) using the model balances the number of stations created by collision domain [1-4], was obtained mesh-network presented in Fig. 3. Mesh-network shown in Fig. 3 corresponds hypergraph  $G=(N, D; Q)$  in Fig. 4, with a set of vertices  $N=\{n_1, n_2, \dots, n_8\}$ , the set of collision domains  $D=\{d_1, d_2, d_3, d_4\}$  and predicate  $Q(n_i, d_u)$ .

As the performed in [1] analysis, reducing the number of stations included in each TR results in better performance mesh-network because of solving the problem of the channels allocation. Number of stations included in the reception area of sustainable mesh-network, using a mathematical apparatus of the theory of hypergraphs can be assessed by determining the set of vertices incident to each edge  $z_j \in Z$  [4, 5]:

$$N(z_j) \doteq N_H(z_j) \doteq \{n_i \in N / R(n_i, z_j)\}. \quad (5)$$

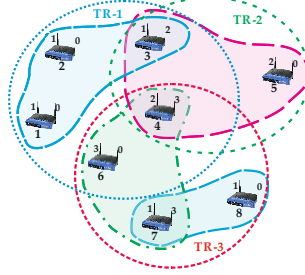


Fig. 3 Example of solving the problem of the distribution three non-overlapping FC

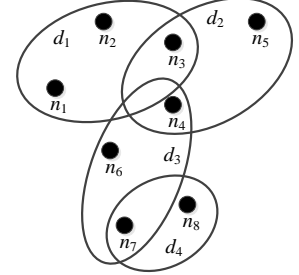


Fig. 4 Hypergraphs representation distribution problem solutions FC

In addition, each station mesh-network can simultaneously be members of multiple TR, then each vertex  $n_i \in N$  of a hypergraph  $H$  can be attributed set of all incident edges represented as

$$Z(n_i) \doteq Z_H(n_i) \doteq \{z_j \in Z / R(n_i, z_j)\}. \quad (6)$$

As an example, consider a mesh-network shown in Fig. 1, as well as its hypergraphs representation (Fig. 2). Stations in the example mesh-network correspond to the following degrees of the vertices of the hypergraph:  $|Z(n_1)|=1$ ,  $|Z(n_2)|=1$ ,  $|Z(n_3)|=2$ ,  $|Z(n_4)|=3$ ,  $|Z(n_5)|=1$ ,  $|Z(n_6)|=2$ ,  $|Z(n_7)|=1$ ,  $|Z(n_8)|=1$ . As can be seen from the above example, the definition of the degree of vertices of the hypergraph to determine the location of a particular station in the entire configuration mesh-network. So station №1, №2, №5, №7 and №8 have value equal to one degree of a vertex, the station №3 and №6 – two and station №4 – three. Degree of a vertex determines the number of TR, which include the station, while ensuring connectivity mesh-network.

As for determining the degrees of edges, for this example, they take the following values:  $|N(z_1)|=5$ ,  $|N(z_2)|=3$  and  $|N(z_3)|=4$ .

The physical meaning of the degree edges for mesh-network is that it shows the number of stations forming a particular zone of stable reception. For example, a TR-1 is formed by five mesh-stations, TR-2 – the three mesh-stations, and TR-3 – four mesh stations. In this pair of mesh-stations belonging to the same TR, by analogy with the vertices of the hypergraph, united by an edge are called adjacent.

In order to determine the inhomogeneity TR mesh-network, described using the theory of hypergraphs can be used concept  $h$ -uniformity. So if in hypergraph  $H$  degree of any  $j$ -th edge is equal to  $h$  ( $|N(z_j)| = h$ ), the hypergraph  $H$  called homogeneous ( $h$ -uniformly) [4].

It follows that if the mesh-network can be provided in the form of  $h$ -homogeneous hypergraph, such as mesh-network is  $h$ -homogeneous, which parameter  $h$  indicates the number of stations included in each TR. When evaluating network mesh-connected sets  $N \cup Z$  elements of the corresponding hypergraphs  $H = (N, Z; R)$  can be divided into parts, called components. The number of components will be denoted as  $\chi(H)$ . In the case when the hypergraph is present only one component, for example,  $\chi(H) = 1$ , is called connected hypergraph [4, 5]. Otherwise, hypergraph is disconnected. Therefore, if mesh-network is presented in the form of a connected hypergraph, it is also connected.

In order to determine connectivity, consider mesh-network configuration shown in Fig. 1. Mesh network shown in Fig. 1 is 2-connected, since the emergence of several components is the result of removing the station №4, as well as any of the stations №3 or №6. Removal of the stations №4 and №3 formed two components, the first of which consists of a number of №1, №2, №6, №7, №8, and the second part of the station №5. If you delete stations №4 and №6 formed two components, one of which consists of №1, №2, №3, №5, and the second of stations №7 and №8.

Deeper analysis of mesh-connected network can be achieved by determining the degree of overlap of paired (connected) TRs. Since the composition of the two individual TRs at  $J > 2$ , included only a portion of mesh-station network, we use the notion subhypergraph. In this subhypergraph generated by the set of vertices  $N'$ , called hypergraph  $H' = (N', Z'; R')$ , where  $Z' = \{z_j' : z_j' = z_j \cap N' \neq \emptyset, z_j \in Z\}$ . Since the degree of overlap is determined for the two TRs subhypergraph can then be represented as  $H_{c,v} = (N', Z_{c,v}; R')$ , where  $c, v \in Z, c \neq v$ . By analogy with the definition of the entire mesh-connected network, any two TRs  $b+1$ -connected if they retain this property by removing  $b$  stations.

As an example, consider the possible configuration of mesh-network shown in Fig. 1. Subhypergraph  $H_{1,2} = (N', Z_{1,2}; R')$  where  $N' = \{n_1, n_2, n_3, n_4, n_5, n_6\}$ ,  $Z_{1,2} = \{z_1, z_2\}$ , formed stable TR-1 and TR-2 is 2-connected, since the formation of several (two) component occurs in the case of removal in mesh-network station №3 and №4. By analogy, we define the degree of connectedness of the other pairs of TR. So

subhypergraph  $H_{1,3} = (N', Z_{1,3}; R')$  is 2-connected and subhypergraph  $H_{2,3} = (N', Z_{2,3}; R')$  - 1-connected.

### III. CONCLUSION

An approach to the use of hypergraphs for modeling MR MC mesh-networking standard IEEE 802.11. This, in turn, allowed for a fuller and describe in detail all the possible configurations of mesh-network as a whole and its individual elements are represented as nodes and edges of the hypergraph. Also acquires a new formalization of the problem of determining connectivity. Compared to using graph representation of a possible configuration mesh-network, no need to search for independent paths between all pairs of vertices. When using a solution approach hypergraphs connectivity problem reduces to finding the maximum number of stations whose removal would lead to the division of mesh-network into several disconnected components. Using hypergraphs also determine a location of the station with the mesh-network, unlike a graph representation, which spontaneously "equalizes" the main elements of the system.

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